

## jQuery.com 1.1 · Cheat Sheet · Pg. 1 · update: Jan 22 2007 · A to Z

\$ ( Str )	error ( Func )	\$. noConflict ( )
\$ ( Elem   Array <Elem> )	\$. extend ( Obj )	not ( Elem )
\$ ( Func )	\$. extend ( Obj, Obj, Obj )	not ( Str )
\$ ( Str, Elem   jQuery )	fadeOut ( Str   Num, Func )	not ( jQuery )
add ( Str )	fadeOut ( Str   Num, Func )	one ( Str, Obj, Func )
add ( Str )	fadeTo ( Str   Num, Num, Func )	parent ( Str )
add ( Elem   Array <Elem> )	filter ( Str )	parents ( Str )
addClass ( Str )	filter ( Func )	\$. post ( Str, Map, Func )
after ( <Content> )	find ( Str )	prepend ( <Content> )
\$. ajax ( Map )	focus ( )	prependTo ( <Content> )
ajaxComplete ( Func )	focus ( Func )	prev ( Str )
ajaxError ( Func )	get ( )	ready ( Func )
ajaxSend ( Func )	get ( Num )	remove ( Str )
\$. ajaxSetup ( Map )	\$. get ( Str, Map, Func )	removeAttr ( Str )
ajaxStart ( Func )	\$. getIfModified ( Str, Map, Func )	removeClass ( Str )
ajaxStop ( Func )	\$. getJSON ( Str, Map, Func )	resize ( Func )
ajaxSuccess ( Func )	\$. getScript ( Str, Func )	scroll ( Func )
\$. ajaxTimeout ( Num )	\$. grep ( Array, Func, Boolean )	select ( )
animate ( Hash, Str   Num, Str, Func )	gt ( Num )	select ( Func )
append ( <Content> )	height ( )	serialize ( )
appendTo ( <Content> )	height ( Str   Num )	show ( )
attr ( Str )	hide ( )	show ( Str   Num, Func )
attr ( Map )	hide ( Str   Num, Func )	siblings ( Str )
attr ( Str, Obj )	hover ( Func, Func )	size ( )
attr ( Str, Func )	html ( )	slideDown ( Str   Num, Func )
before ( <Content> )	html ( Str )	slideToggle ( Str   Num, Func )
bind ( Str, Obj, Func )	index ( Elem )	slideUp ( Str   Num, Func )
blur ( )	insertAfter ( <Content> )	submit ( )
blur ( Func )	insertBefore ( <Content> )	submit ( Func )
\$. browser	is ( Str )	text ( )
change ( Func )	keydown ( Func )	text ( Str )
children ( Str )	keypress ( Func )	toggle ( )
click ( )	keyup ( Func )	toggle ( Func, Func )
click ( Func )	length	toggleClass ( Str )
clone ( Boolean )	load ( Func )	trigger ( Str )
contains ( Str )	load ( Str, Obj, Func )	\$. trim ( Str )
css ( Str )	loadIfModified ( Str, Map, Func )	unbind ( Str, Func )
css ( Map )	lt ( Num )	unload ( Func )
css ( Str, Str   Num )	\$. map ( Array, Func )	val ( )
dblclick ( Func )	\$. merge ( Array, Array )	val ( Str )
each ( Func )	mousedown ( Func )	width ( )
\$. each ( Obj, Func )	mousemove ( Func )	width ( Str   Num )
empty ( )	mouseout ( Func )	wrap ( Str )
end ( )	mouseover ( Func )	wrap ( Elem )
eq ( Num )	mouseup ( Func )	

**KEY ::** Obj: Object · Func: Function · Num: Number · Str: String · Elem: Element